

**Title** : **Implementation of Open Finance Platform Sandbox**

**Proposal Closing Date** : **17 Sep 2025, 12.00pm**

**Body** : Payments Network Malaysia Sdn. Bhd. (PayNet) invites qualified and experienced IT Suppliers who fulfill the requirements listed below to **Implementation of Open Finance Platform Sandbox**

**Mandatory Requirements:**

1. *The interested bidder must be a legally registered business and an authorised distributor/partner or authorised reseller of the product or solution.*
2. *The interested bidder must have a proven track record delivering FAPI/OAuth2.0/OpenID Connect solutions of similar or larger scope.*
3. *The interested bidder must have minimum paid-up capital of RM500,000 or twice the project value (whichever is lower) to ensure sufficient financial resources for project execution.*

**Issuance of RFP Document:**

To receive the RFP document, the interested supplier must **register interest** to participate in this exercise by sending an e-mail to the Procurement Secretariat at [procurement@paynet.my](mailto:procurement@paynet.my) with the e-mail subject "[Name of Company]'s Indication of Interest for **Implementation of Open Finance Platform Sandbox**". Also included in the e-mail are **evidence / proof document for items (1) to (3)** listed as mandatory requirements.

Only e-mail indication of interest received before or at 12.00pm, 4 Sep 2025 (based on PayNet's mail server time stamp) with the required attachment stated above will be entertained. PayNet will not provide any acknowledgement of receipt in response to IT Suppliers' indication of interest e-mail. The RFP document will be issued via e-mail to IT Supplier at no cost after the closing registration time.

**Proposal Closing Date:**

The closing date and time for the submission of the proposal is at **12:00pm, 17 Sep 2025**.

**Enquiries:**

Please contact the Procurement Secretariat, Shalida / Siti Noor Aminah, at +603.2781 3445 / 2781 3429 or via e-mail at [procurement@paynet.my](mailto:procurement@paynet.my)